

F L I P & F I L L

Directions: Print this page for each player. Flip a coin. If the coin lands on heads, fill in two circles. If the coin lands on tails, fill in one circle. The first player to fill up the monster is the winner!

Ideas for filling the monster: small pieces of play dough, pom-poms (try tongs to transfer onto monster), dot markers, color with crayon, pennies, bingo chips or beads.

Go to www.YourTherapySource.com for the complete download.

