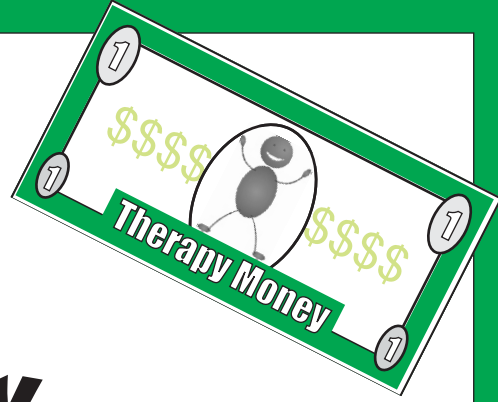
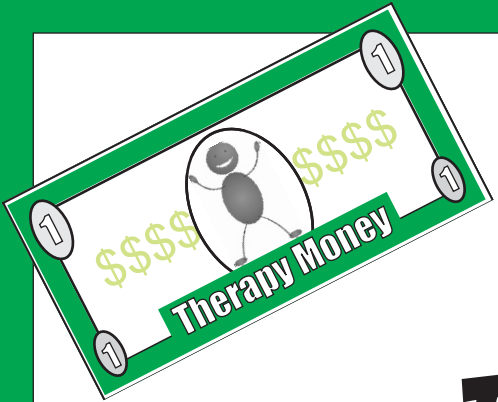


# TOKEN ECONOMY SYSTEM FOR THERAPY

**Directions:** Add to the list of items/activities that children can earn money for that is on the following page. When the child completes the activity they are given the pretend money. Add to the list ways the child can be fined. The child can then use the money to pay for prizes or fun activities. Complete the therapy store price list - ie \$5.00 to use the swing for 5 minutes at the end of the therapy session or assign value to inexpensive trinkets. Explain the token economy system to the child, print and cut out the therapy money. Start earning prizes!



# WAYS TO EARN THERAPY MONEY

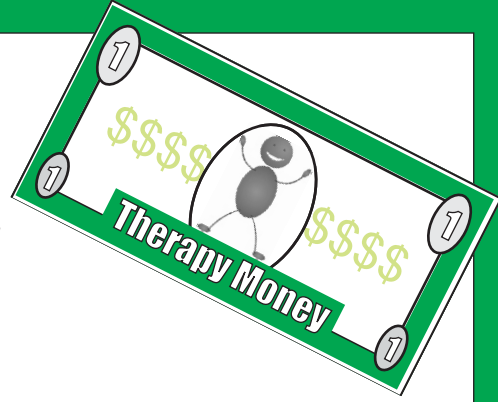
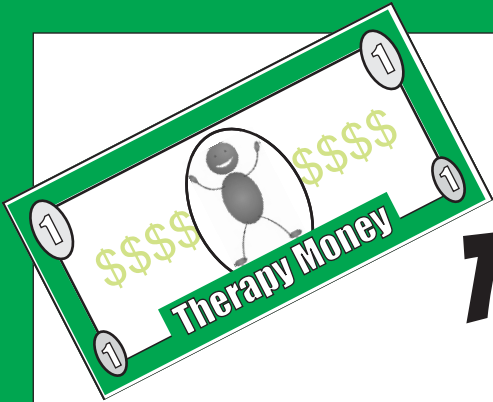


Task or Activity	Amount
Completes the entire therapy activity with no complaints	\$1.00
Best effort throughout the therapy session	\$1.00
Transitions to therapy session with ease	\$1.00
Cleans up all equipment	\$1.00
Achieves goal in therapy	\$5.00
Completes therapy homework for one week	\$1.00



# ***FINES***

<b><i>Fine</i></b>	<b><i>Amount</i></b>
Not following directions	\$1.00
Using foul language	\$1.00
Poor transition to therapy session	\$1.00
Repeatedly off task	\$1.00
Destruction of property	\$5.00



# THERAPY STORE PRICE LIST

Prize or Activity	Cost
Five minutes of free play at the end of the session	\$5.00
Activity choice for the first 5 minutes of the next therapy session	\$5.00



# ***THERAPY STORE PRICE LIST***

<i><b>Prize or Activity</b></i>	<i><b>Cost</b></i>
Five minutes of free play at the end of the session	\$5.00
Activity choice for the first 5 minutes of the next therapy session	\$5.00